

Approximate timeline during the semester (14-week semester)	Type of Collaboration		Course Materials Developed
	Biology		Computer Science
Week 2		Guest lecture by biology professor	“DNA 101” - an introductory lecture for computer science students along with a demonstration of DNA extraction “in the manner of Julia Childs”
Week 2 or 3	Genomics Lab1 - Biology and computer science students share initial joint lab; work in BIO-CS teams followed-up with homework		BLASTing the Flagellar Genes - an intro to NCBI, BLAST and PubMed database
	Joint Homework & BLAST Homework		
Week 3		initial genomics programming assignment -- DNA data and string algorithms	Motif Finder - an intro to DNA (*.fna) files and protein table (*.ptt) files; software to find all locations of a user-entered motif
Week 3		Guest lecture by computer science professor	Explanation of DNA data files , the algorithm in the Motif Finder software, and potential tweaks to suggest to the programmer
Week 4	Genomics Lab2 Software demonstration of		Tweaking Motif Finder - demos of

	v1.0 leading to a design for v2.0	software; biologists suggest changes to programmers for (new) added functionality
Week 6	Genomics Lab3 Towards innovative and creative searches in DNA	Introduction to pattern matching with regular expressions and Perl for both biologists and computer scientists
Week 8		second genomics programming assignment: recursion, recurrence relations, and dynamic programming
Week 8		IsPal - finding “palindromes” or inverted repeats with potential mismatched base pairs: comparing algorithms $O(2N)$ vs. $O(N^2)$
Week 10	Genomics Lab4 ... followed-up by informal out-of-class work on projects	Planning for final projects - review of general specifications (e.g., triplet repeat diseases), suggested timeline , and coordination of team day-timers
Near end of the semester	Final oral presentations	Bio-CS teams give talks.
Summary of planned development of course materials as viewed within an example of points of contact between “Cell Evolution” and “Algorithms”		